



★CTOCON

Progress report 2

Listen close. This is not the usual yadda yadda.

Progress reports are on the way out they tell me. Everyone is on e-mail. Anyone can access www.octocon.com with a computer. If you're going into shops in major cities then you can find our flyers and you can hardly miss our eye-catching posters. Printing stapling and folding the PRs is too expensive and too time consuming to keep going with, in the face of technology that can deliver the same information faster and more effectively.

But before we do this I'm going to give you a choice, if you want us to keep the progress reports churning out then by all means send me a letter at the mailing address or if your so inclined an e-mail at info@octocon.com. Only then can we gauge how strongly you like getting your fingers stained with the ink of Octocon.

Now down to business; posters, flyers, Progress Report One and even this very document are available for download from the Octocon Website. So do a good thing and send people the link. I was surprised by the amount of people whose ears perked up when I mentioned the Battling Robots competition to them. One thing I'm really looking forward to is the Masquerade that's being run by a good friend of Octocon Helen Rider. BMI British Midland has very kindly given us a great prize for the Masquerade. I'm almost hoarse talking about how good the New Crazy Dog Audio Theatre show is going to be. Continuing on from last year Captain Sane has returned to us to bring us more tales in 'BIG BIG SPACE' but you really have to hear Roger Gregg say the title. It's an experience in it's self.

There's tons of stuff we just don't have room for in this report. Things like the great program items that we have lined up. Or the gaming on the Mac computers that people are going to have to drag me off. Also we don't have room to properly introduce you to the two new and quite wonderful members of the committee, Bob Tynan and Deirdre Walsh. I want to leave you with a special thank you to the friends of Octocon. Far too many to mention, so we can only ever pick out a few. But I'm running out of words in my word count here so I'm going to have to leave it with the old saying "you know who you are".

There are so many good people giving us help, good will and just good vibes, it's really heart warming. I want to throw them a big party to thank them. I know, lets call it Octocon.

*James Brophy
Chairperson, Octocon 2001*

Friends of Octocon

James Bacon

What can be said about the redoubtable James Bacon that has not been said about him before, and probably by himself? Lord of all he surveys at SproutLore, founder of the prestigious James White Award, co-founder of SciFiClub, his convention experience includes numerous Octocons; Aliens Stole My Handbag, not to mention the forthcoming Damn Fine Con. We are delighted, privileged, and not a little scared at having James help out with programming at this year's Octocon. We're even giving him a room all of his own to play with. Any of you who made it to Aliens... will probably know what to expect. Otherwise, we can safely say that it will be boldly going where no sane convention has gone before.

Dave Lally

What can I possibly say that will do justice to the living legend that is Dave Lally? A Dublin man living in exile in London, Dave has run the video room at Octocon since the beginning, and is our greatest ambassador abroad. As our UK agent, Dave organises the payments from members over there, and spreads our membership forms before him wherever he goes, not just in Britain, but in France, Sweden, or wherever his extensive travels take him. Dave's true passion in life is The Prisoner, and it is no accident that we always keep membership number 6 free for him. This also explains the ever-present straw boater, though not the bad jokes. Lock up your daughters if Dave's in town.

Robert Neilson

There is no doubt that a convention needs help of all sorts. Bob Neilson (bless his cotton socks), does two very important things for Octocon. He allows us to use Yellow Brick Road, his extremely wonderful bead and crystal emporium (it's on Bachelors Walk, if you're curious), as our official mail address, and he processes our credit card payments. But there's another thing. Bob is probably the most amiable shopkeeper in Ireland. He always has a good word and a smile on his face, and seems to have legions of loyal customers. When he's not travelling the world in search of the perfect bead, he is also part of the editorial crew at Albedo 1, and has had a couple of his plays produced on RTE radio. We love him.

James Shields

If we were asked to name the person who does most to help the committee to run these cons, we would automatically point to James Shields. If you're reading this on a computer screen, then he put it there. If you found your way to the Octocon site through the SproutLore site, the James White Award site, or especially through LostCarPark, then you've already seen some of his work. If you find yourself looking at virtually any of the Octocon programme books over the past ten years, or any of the twenty-five (so far...) issues of the Brentford Mercury, then he did those, too. Add to this a virtually mutant ability to do sums in his head, and his astonishing snowboarding technique, and you have the best technogeek a con could wish for!

Anne M Kletcha

Extras Wanted!

We can't prove it, but we suspect that Octocon holds the record for Largest Audience for a Convention Radio Play. It doesn't hurt that the Radio Play was broadcast live on national radio and repeated a few weeks later.

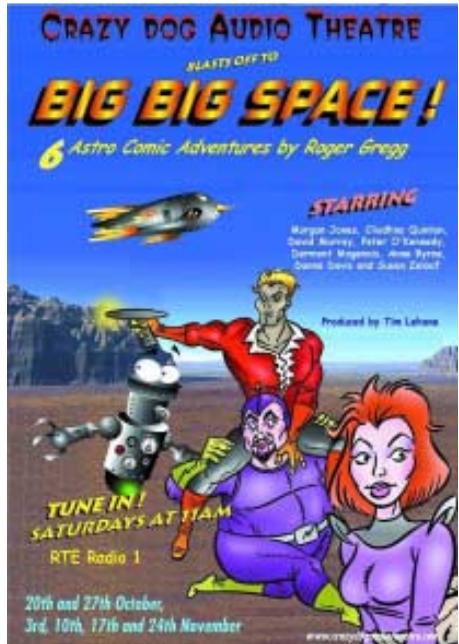
The good news is that we're going to try and break that record with Big, Big Space. The even better news is that Roger Gregg is writing six 30 minute episodes for broadcast by RTE in



the coming weeks. That's right, it won't be going out live, but it will be recorded before a live audience at the Royal Marine. The other good news is that it will take three weekends to record all of the episodes, so you'll have three excuses to go to Dun Laoghaire in October.

The crux of the matter is that as the script stands, it requires a substantial number of extras and no matter how versatile Roger and the rest of the Crazy Dog Audio Theatre company are, they simply can't do everything. That's where you come in. Audience participation during the recording will be mandatory. The duties will not be overly onerous and will probably involve some cheering at the hero, booing at the villain and some light singing of the Pirate song.

The bad news is that seating will be limited, so if you want to be an extra in what



promises to be the greatest SF radio show ever recorded, be outside the Rosbeg Suite, that's the one downstairs near the entrance, early. The doors will open at about 6.30pm on the Saturday evening and the show will start at 7pm. Don't worry if you've never done anything like this before. On the job training will be provided. The whole shebang will finish up by 9pm.

Don't worry if you can't get in the first night. The remaining episodes will be recorded over the next two Saturdays and you are encouraged to come along.

David Stewart

Photos courtesy James Shields



Guests Since PR1

In our last PR we proudly presented our line up of guests, including our Guest of Honour, Anne McCaffrey. However, one thing we don't do is rest on our laurels. We are delighted, honoured and not a little chuffed to announce some further additions to our list.

Rachel Armstrong

Dr. Rachel Armstrong is a writer, television presenter, multimedia producer, and medical doctor specializing in the evolution of humankind through 'unnatural interventions'. She is the author and producer of a large number of multimedia projects ranging from printed literature, to virtual reality and Internet programs. Her first Science Fiction novel is 'The Gray's Anatomy', published September 2001 by Serpent's Tail. She has also written and edited an edition of Art & Design called 'Sci-fi Aesthetics' released November 1997, by Wiley Academy publishers and 'Space Architecture' for Architectural Design March 2001, and has published extensively on post-human evolution and alien phenomena, working at the intersection of art, science and technology. All of this seem to uniquely qualify her to be a guest at a SF convention, and we are delighted to welcome her on her first visit to Octocon.

Maggie Furey

Maggie Furey is no stranger to Octocon. Indeed, it is at least partially due to the friendliness of the people at

Octocon that herself and her husband Eric (and an indeterminate number of cats) decided to move to Wicklow, in Ireland, permanently. Maggie was born in North East England, though, where she pursued a career as a schoolteacher before coming to her senses, and deciding to write fulltime. Her first fantasy novel, "Aurian", was an immediate success, as were the other three volumes of the Artefacts of Power series. In fact, two of these volumes had launches at Octocon, "Harp of Winds" at Octocon 1994, and "Dhiamarra" at Octocon 1997. It goes without saying that we are delighted to have Maggie and Eric coming back to see us once again.

John Vaughan

Inspired by far too much of his youth in Cork spent watching crap Science Fiction television, John decided to pursue a career in filmmaking. A few years studying in the prestigious New York Film Academy passed, and John returned to these shores, ready to take the world by storm. He has presented new work at the previous two Octocons ("Phone" in 1999, and the brilliant comedy-horror short "The Boogiemán" in 2000), and we hear rumours of a new work, called "Phone 2, Terribly Sorry", which we hope to have for this year's convention.

It is fair to say that wherever John goes, controversy is never far behind. Expect to hear some fascinating stories of John's visit to the Galway Film Festival, where "Boogiemán" won third prize.

Anne M Kletcha



Dealers & Sponsors

The Dealer's Room

We often forget to mention all the people who go to the trouble of packing up their belongings and bring them to the convention's dealers' room for your delectation. So we're going to put that to rights right now...

The only person who has been in the Octocon dealers' room every year without fail (to the best of my knowledge) is Christy Flood of the Modellers shop in Berkeley Road. Christy specialises in models related to comics and SF movies, and his shop (located behind the Berkeley Road Post Office) is like Santa's grotto for the fan who must have everything. Christy is also the most laid back man in the known universe.

For those of you looking for books, those two stalwarts of the second-hand book trade, Rory Lennon of Dandelion Books & Pádraig Ó Méalóid of Slovo Books will be in attendance, with 2 tables each of the finest in reasonably priced Science Fiction & Fantasy. They have been stockpiling books for this event all year, so you cannot fail to find long sought for treasures on these two stalls.

Back-issue comics will be available from Liam Webster of Lost in Space, who also sells comics through the Internet.

We are very excited to have several new Irish comic companies taking tables this year, and we will be hoping to use some of these people in our panel programming. Firstly, we have Clockwork Monkey, who will be producing an anthology comic. I've seen advance work from this, and would recommend it strongly. We also have Industry, who will be producing a comic called The Industry (note the addition of the definite article.) And last but not least we have Paper Cuts, who took a table last year, and garnered some very favourable comments, not least from comics artist John Higgins.



Another stalwart of the dealers' room returning to us will be Albedo 1. The boys from Albedo 1 have always livened up the dealers' room by running an instant raffle at their table, which we commend to you. We are also proud to be associated with this award winning SF short story magazine. Buy one!

Last but not by no means least, we have Erykah Mistzi of Oh No, Not Another...Crafts from Britain, dipping her toe in the cut and thrust of the dealers room for the first time with her delightful clay creations.

Another feature of the dealers' room will be a FanZine table, which will be run by Fionna O'Sullivan, whose own 'Zine, FRINGE, is unequivocally recommended by the committee. FRINGE, along with Nigel Quinlan's universally comprehensive Ugly Chicken, are regularly available at the monthly SciFiClub meetings. We are hoping to have a wide variety of FanZines, particularly from some of our regular British attendees, who produce magazines with titles like Strange Delusions, Fermat on the Beach, and Gerald. Go along and pick some up, because they're free!

There will be more dealers, as this is an area of the convention that fills up closer to the convention date. Some of these people come a long way to sell their wares, so we urge you to support them all as much as you can.

Anne M Kletcha

Sponsors

Octocon would be nothing without its sponsors. Octocon acknowledges the generous support it receives and would urge all its members to support those companies and individuals who have supported us.

Apple is lending us a brace of computers for our on-line gaming.

Epson is lending us two video/data projectors for the video room and general programming, a laser printer for the fanzine corner and is donating a C80 printer as a raffle prize.

Philips has given us a portable CD player as a raffle prize

And of course, **bmi british midland** has given us a pair of tickets as a prize for the masquerade.

We hope to line up more sponsorship between now and the convention.

David Stewart



The Masquerade

Every year, one of the high points of Octocon is the Masquerade ball on the Saturday night. We are delighted to announce that this year, we have secured sponsorship, which allows us to offer a really great prize. Airline bmi british midland has very generously put up two return tickets from Dublin to London for the overall winner. (Don't worry if you live in the UK. If the overall winner is a UK resident the prize is two return tickets from London to Paris.)

We are also very pleased to announce that Helen Ryder, a previous Octocon chair and an experienced costumer has agreed to run this year's event.



The Masquerade will take place as usual, on the Saturday night following the taping of the first two episodes of Big, Big Space, RTE's new SF radio show. This is scheduled to end at 9pm. We would hope to start the masquerade as soon as is practicable after that.

If you want to enter the Masquerade, you must fill in an entry form, which you can find here. You can enter any time up to 4pm on the Saturday, but entries can be submitted in advance to the Convention by e-mail or snail mail. Early entries would be appreciated. Entries can be individuals or groups, but there is only one overall prize. If a group wins, it's up to the members of the group to work out how to share it.

On the day, we will advise entrants of where and when they are to assemble. This will be 45 minutes in advance of the actual masquerade. We will try and secure a room for entrants to change and we will confirm this at a later stage. Remember if using



heavy makeup to be considerate of others and NOT mess up the sinks etc!

To make sure everyone gets an equal chance, we will limit performance time to three minutes. "It's better to leave the audience wanting more than boring them to death," says Helen. Note the use of the word

'performance'! To enhance this year's masquerade we are advising entrants to treat it as one. Use of background music, narrated dialogue (either on pre-recorded tape or read out by the organiser) and appropriate acting is positively encouraged.



The topic of weapons is always contentious so we have to come the heavy with this point. Any weapons required for the masquerade entry should be cleared by the masquerade organiser and lodged with the committee on arrival until performance time. All blades must be blunted, and all firearm-type weapons must not be direct replicas of real weapons.

There is one other rule that we will have to insist on: Enjoy yourself and let your imagination run wild!

And one last thing, feel free to dress up even if you don't enter the Masquerade. The 'out of competition' costumes give the convention a real 'other worldly' atmosphere.

Helen Ryder can be contacted through the convention.

David Stewart



OCTOCON 2001 MASQUERADE ENTRY FORM

Name of main competitor:

Membership number:

Contact address:

.....

.....

.....

Number in entry:

Names of other entrants:

.....

Costume maker/designer (if different from above):

TITLE OF ENTRY:

Brief description of entry:

.....

.....

(Note, a full commentary to be narrated can be appended to the end of this form)

Using music/narration tape: YES / NO

Does your entry involve stage weapons? YES / NO

(remember these must be checked by the masquerade organiser on arrival)

sponsored by



Scissors free zone! Please be kind to your progress report: use a photocopy or try the online masquerade application form at www.octocon.com.

The Jean Keegan Memorial Award



This year's Octocon will feature a special award for the Masquerade – the Jean Keegan-Meehan Memorial Gothic Award.

Jean was a very special friend to many in the Irish science fiction community, one we all sorely miss. One of her enduring loves was Gothic-style dress - many a fan has some special Goth clothing item, purchased from the stall she ran with her husband, Eoin. To celebrate Jean's love of the darkly romantic Gothic style, a small number of her friends have instituted this award, which will be in the form of a small prize, an appropriate jewelry accessory to accompany any good Goth's ensemble.

Judging details will be announced at a later date, but get started now designing your Gothic costume- moody, dark, romantic, vampiric, cob-webby, candle-lit - think Elvira, Mistress of the Night, then go play.

See you in October!



Battling Robots

The robots are coming!

The popularity of the BBC TV series *Robot Wars* proves that what the public really want to see is machines dishing out healthy doses of mayhem and destruction. *Robot Wars* has long been a feature of conventions in the UK, where it is known as *Cyberdrome*. Now

Irish fans will have a chance to participate, thanks to James Bacon and Chip Livingstone and a little something they are calling *Battling Robots*.

James and Chip are veterans of robot building. The pair won the prize for 'Most Aggressive Robot' at this year's *Cyberdrome* held during *Paragon*, the UK's national science fiction convention (Eastercon) held in Hinckley over the Easter weekend with *Son of Gimp*, which was built from a second hand remote control mechanism and some Meccano.

The *Battling Robots* event will take place on the Sunday of the convention and James and Chip will run a workshop on the Saturday to show just how easy it is to construct one. If you want to try your hand in advance, though, the *Battling Robots* Website at www.octocon.com/robots has a feature on robot building with pictures.

To make sure that everyone is playing on a level field, the organisers have come up with a



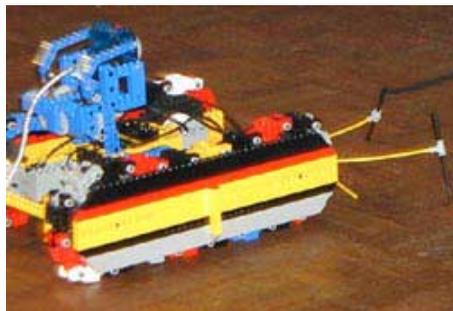
few 'Laws of Robotics' (which can also be found on the Website.)

- A Robot or Robot builder shall not, through action or inaction, disregard the instructions of James and Chip. Their word is law in the arena and in the workshop.

- A Robot shall not, through design, or

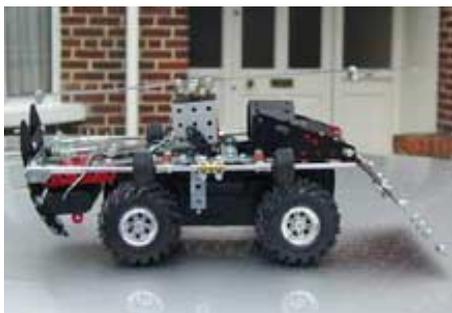
non-design, be dangerous to non-robots. No robot shall fire flames, projectiles, corrosive liquids, contain compressed gas, deliver electric shock or have exposed elements.

- A robot shall not measure more than 2ft or 60cms in any direction.
- A Robot shall not through accident or design, damage any part of the hotel.
- A Robot shall be dangerous to other robots. Similarly, Robots shall be ready to sacrifice their lives for the entertainment of the human crowd.
- A Robot shall not, through action or inaction, operate outside the Workshop or Competition areas. In all other areas of the hotel, it must be de-activated and carried.
- A Robot shall be rendered safe – sharp edges covered, pointy bits corked – while entering and leaving the convention
- Robot-builders shall, through action and/or inaction, register pre-built Robots with the organisers when



Photos Courtesy David Stewart

 **OCTOCON**



they arrive.

- A Robot-builder must be a member of Octocon to participate in the competition.

"Remember," says James Bacon, "the aim is to have a good time. But be ready to see your pride and joy crushed, mangled and otherwise abused. Mind you, if it survives the competition, it is yours to take home."

"And the other thing," adds Chip, "is quantity isn't important. We want quality and lots of it."

David Stewart



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Email: info@sproutlore.com. See our website at www.sproutlore.com.

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The James White Award

A Science Fiction Short Story Competition

Closing Date: 23rd August 2001.

Prizes include: a cash prize, a trophy
and publication in InterZone.

Winner to be announced in October 2001.

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InterZone (www.sfsite.com/interzone)

Judges for 2001:

Michael Carroll, Ian McDonald, Kim Newman, David Pringle and Mike Resnick

Congratulations to Mark Dunn, winner of the James White Award 2000.

For more information email: info@jameswhiteaward.com,
Write to The James White Award, 211 Black Horse Avenue, Dublin 7, Ireland
Or visit www.jameswhiteaward.com

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Octocon Code of Conduct

After much deliberation as to whether or not we need a code of conduct, or rules if you prefer, the argument that people need to know where they stand won out. So here, presented for your consideration, is the Octocon Code of Conduct.

1. First and foremost, have a good time. That's the whole point of the convention.
2. Badges, badges, yes you need your stinking badges. The badge tells us that you've paid and are entitled to be admitted. It's your passport to the programme. Please keep it visible at all times. If the security gophers can't see it, they'll have to ask you for it. And please remember that when they do ask, they're only doing their job. If you lose your badge, don't panic. You can get a new one from registration for a small fee.
3. Smoking is not permitted in any part of the hotel except in the public bar, and smoking-permitted private rooms. The only event where smoking is allowed is the disco. We would ask you to please refrain from smoking until after the masquerade as smoke fumes may be damaging to some very expensive costumes.
4. Children under 12 may only be admitted to the convention if accompanied by an adult member. Adults bringing children to the convention must be responsible for them at all times during the convention, and are asked to ensure that they are responsibly cared for, and not allowed to cause disruptions during events. Please note, that while Octocon is aimed at all ages, some events, particularly those later in the evening may be unsuitable for minors. NB the age limit is fixed in physical age. We had thought of going by a person's emotional age, but that would have disqualified most of the committee.
5. Unless otherwise stated, normal still photography is permitted in general convention areas. Please seek permission from dealers before taking photographs of their stands or any items thereon. Also, some masquerade costumes may mean that the costumers may have limited visibility and may not appreciate being blinded at a crucial moment by a flash going off in their face. Film, video and audio recording will only be permitted where the permission of the convention committee and the persons involved has been sought first. Otherwise, use your common sense.
6. Under the Comedy Rules (Monty Python) Act of 1975 I am required to say, "There is nooooooooooooo rule 6!"
7. The issue of weapons is always an area of controversy, however for insurance and legal reasons we have to draw a line in the sand. Accordingly we are decreeing that real and realistic looking weapons or otherwise dangerous objects cannot be brought into the convention unless it is being used as a prop in the masquerade or other convention event. In such cases, they must be safely bound and may not be displayed outside the specific event. The committee must be informed of any such weapons and reserves the right to refuse their admission to the convention.
8. It is not normally permitted to bring food and drink into the hotel. There is a corkage charge on bottles of wine. If hotel staff discover you bringing in food or drink, you're on your own.
9. The committee reserves the right to revoke the membership of any member, whose behaviour they feel is disruptive and is preventing others from enjoying the convention.
10. Due to health and safety regulations at the hotel, no live animals, with the exception of guide dogs, may be brought into the convention.
11. The video equipment has to go back on Monday, so please, if a problem arises, don't try to fix it yourself. There should be a member of staff present, but if there isn't, please find one.
12. Members entering the masquerade are requested to cooperate with the masquerade director. See also point 3 and 5.
13. Members attending the radio play are asked to remember that this event is being recorded for broadcast by RTE. While the live audience reaction is desirable, members are asked to keep their reaction of broadcastable quality. Also, seating is on a first come first served basis and is LIMITED.
14. Members entering battling robots are requested to see the separate rules for this event. Robots are not permitted to be activated or tested in any convention areas except the Robot Workshop room and the event itself. Robots should be carried in such a way to ensure the safety of other convention-goers. Audience members at the Battling Robots event are asked to give robot operators enough space to operate their vehicles.



Membership List

G001 Anne McCaffrey
A002 Fraggle
C003 Pádraig Ó Méalóid
A004 Anders
C005 Wolfhound
A006 Dave Lally
A007 Lostcarpark
A008 Meike
A009 Reverend Jim
A010 Brian Nisbet
A011 Tobes
A012 Nolly
A013 Deirdre Ruane
A014 Alan Doherty
A015 Starfire
A016 Patric Kickham
A017 Small Redhead
A018 Rory
A019 Baj
A020 Gordon McCormack
A021 Dave W
A022 Ylva Spångberg
A023 David Stewart
A024 Highly Doped Emitter
A025 Alan!
A026 James
A027 Alix
A028 Rónán
S029 Dave-oh
S030 Albedo 1
S031 Brendan
S032 Helen
J033 Jenny
C034 D
A035 Grutok of Kurg
A036 Wyvernfriend
G037 John Higgins
G038 Roger Gregg
G039 Kim Newman
A040 Cheryl Morgan
A041 Cadelor
A042 Paul A Rood
G043 Colin Smythe
A044 Mary O'B
J045 Kerrie
A046 Ali
A047 Bob Neilson
D048 Christy Flood
D049 Christy Flood
A050 Erykah
G051 Michael Carroll
G052 Leonia
D053 Slovo Books
D054 Slovo Books
D055 Paper Cuts
A056 Matthew P Mulhall
A057 Thomas Mulhall
A058 John Richards
G059 Ian McDonald
G060 Paul J Holden
A061 Graham Collier
A062 Julian West
G063 Katherine Kurtz
G064 Scott McMillan
G066 Don Conroy
A067 James Hammerton
G068 Eugene Byrne
A069 Chip Livingstone
A070 Jenny Gerbil
A071 Noreen Monahan
A072 Margaret Moran
A073 ECH
A074 Q
A075 James Peart
A076 Rod O'Hanlon
G077 Morgan Llywelyn
A078 Vampirella
A079 Lor
A080 The Bellinghman
A081 Colette
A082 Andy England
S083 Peter Redfarn
A084 Kirsty
A085 Liam
A086 Steve Cooper
A087 Phil Plumbly
A088 Mark Bailey
A089 Brian "Hey, You!" Macken
A090 Linda
A091 Jennifer
A092 Seamus
A093 Pearse
A094 Joe Nolan
A095 Annie
A096 Colette
A097 Hugh
A098 Claire
A099 AnneMarie
A100 Nigel
G101 Harry Harrison
G102 Joan Harrison
D103 Dandelion Books
D104 Dandelion Books
G105 Chainsaw
A106 Emer Condit
A107 Geraldine Robinson
J108 Aoife Condit
A109 Neko
A110 Joe Doyle
D111 Oh No, Not Another... Crafts
D112 Lost In Space
D113 Lost In Space
D114 Lost In Space
A115 Pib
S116 Pog
A117 Eoin Meehan
A118 Vince Pennell
A119 Batman
A120 Zena
A121 Gareth Kavanagh
A122 StefZilla
A123 Liam McGloinn
A124 Ian Watson
A125 Jessica Watson
A126 Kris Laverack
A127 Bazooka!
A128 Kay Hancox
A129 Tony
A130 Angie
A131 Gavin
A132 Ian
A133 2 batterburgers & a bag of chips
A134 Maura McHugh
A135 Martin Feeney
A136 Bob
G137 John Meaney
G138 Yvonee Meaney
G139 Rachel Armstrong
G140 Donovan Russell
A141 Mary
A142 Jonathan
G143 Maggie Furey
G144 Eric Furey
S145 SkyeRa
D146 Clockwork Monkey Media
D147 Clockwork Monkey Media
D148 Clockwork Monkey Media
A149 Katz
A150 Kevin
A151 Thomas Deane
G152 John Vaughan
A153 Gill Alderman
A154 John Alderman
A155 Aoife
A156 Eclair
A157 Neil
A158 Collette
A159 Elenoe
A160 Billy
A161 Sam Heaton
A162 Gabriela
A163 Sheila
D164 JB Books
A165 Paul
A166 Anne Shephard
A167 Peter Hamilton
A168 G'leth
A169 Tal
A170 Bubba Scrutt
A171 Gráinne
A172 Ashling
A173 Gerard O'Sullivan
A174 Deirdre Fanning

